

Designing a First-Class User Experience for Affordable Care Act Enrollment

Enroll UX 2014 Project Overview June 2012

OVERVIEW

Project Objectives

- Develop a highly customizable, first-class user experience (UX) design for health insurance exchanges operated by state and federal governments under the Affordable Care Act.
- Design the UX based on an understanding of consumer needs and refined through user testing.
- Create a new standard for public and private health insurance enrollment.



OVERVIEW Public / Private Partnership









blue shield of california foundation



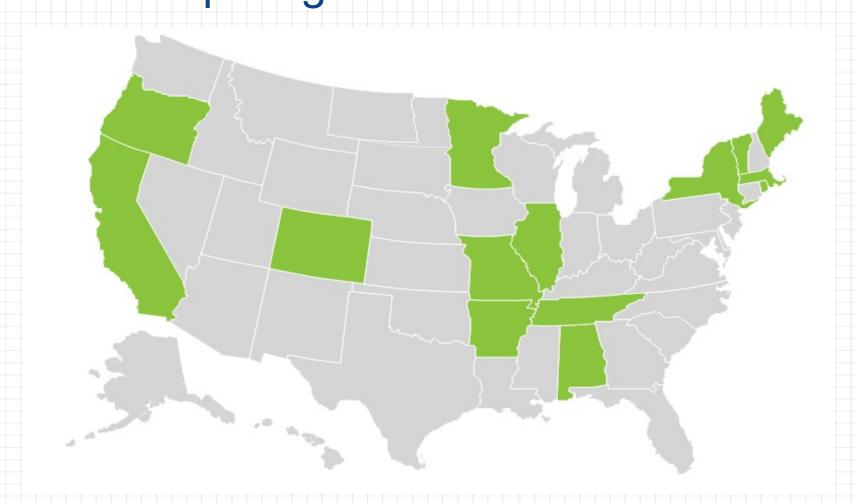








OVERVIEW 11 Participating States



AL, AR, CA, CO, IL, MA (RI, VT), MN, MO, NY, OR, TN



OVERVIEW UX 2014 Design Partner



- Global design and innovation consultancy
- Palo Alto-based with 10 offices on three continents
- Market leader in simplifying design of complex systems; understanding and then translating needs and desires of end users



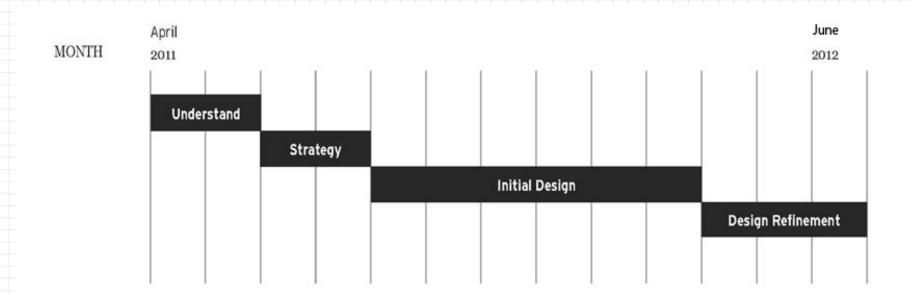
OVERVIEW Project Scope

- Individual and family self-service enrollment
- End-to-end eligibility, enrollment, plan comparison and selection, premium payment and retention experience
- All health insurance affordability programs (Medicaid, CHIP, Exchange, Basic Health Plan); linkage to other human services programs
- Multiple pathways; support for assisters
- Design for diversity and ADA compliance
- Vendor neutral, system agnostic and customizable



OVERVIEW

Project Phases and Timeline



Deliverables:

Understand

Research Plan HCD Project Journey Research Snapshot Strategy

Strategic Frameworks
Design Directions
Mobile Recommendations

Initial Design

Wireframes Information Architecture Preliminary Visual Design Design Refinement

User Experience Design Spec Reference Design Prototype Communication Materials



OVERVIEW

Project Engagement and Communication

- Series of workshops with CMS and states
- Webinars with states and national organizations and associations
- Subject matter expert sessions
- Panel and conference presentations
- Public website with project updates to active mailing list



♠ Home

About UX 2014

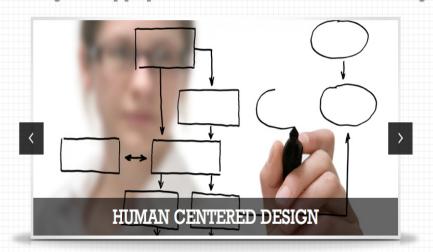
Design Journey

Design Zone

Who's Involved

FAC

The Enroll UX 2014 project will provide federal and state governments with a human-centered user experience (UX) design for health insurance exchanges. The design will help people better understand and connect with coverage.





UNDERSTAND

Human-Centered Design Research

Understand needs and desires of prospective users, and public and community-based agencies who interact with users as they flow in and out of the enrollment process

- Received in-depth briefings on the Affordable Care Act
- Conducted field interviews with consumers in three states
- Talked with experts: frontline workers, state and federal, staff, advocates and policymakers
- Reviewed Medicaid, CHIP and commercial health insurance online applications and other analogues











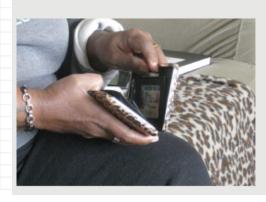
















STRATEGY Research Insights

- Enrollment is challenging enough
- People's circumstances often magnify the challenges
- The current enrollment system doesn't make it any easier



STRATEGY Behavioral Segmentation



Passenger Get it done for me

How they want to engage: Hands-off

How they want to feel: Unburdened

What they're willing to give up: Control for convenience



Apprentice Hold my hand

How they want to engage: Hands-on

How they want to feel: Like they're doing the right thing and making appropriate decisions

What they're willing to give up: Speed, convenience, and flexibility



Manager

Keep me posted

How they want to engage: Only when needed for oversight and approval

How they want to feel: Confident and well represented; that their time is used effectively

What they're willing to give up: A certain degree of control over the process



Engineer

Get out of my way

How they want to engage: Detail by detail

How they want to feel: Equipped to make decisions and changes when necessary

What they're willing to give up: Very little



Assister

How can I best help you?

How they want to engage: Meet consumers where they are

How they want to feel: Like they're providing a valuable service

What they're willing to give up: Many of the easier cases

STRATEGY Design Principles

Grounded in user needs and serve to inspire creative solutions to address those needs











STRATEGY Strategy Workshop

July 12, 2011, Palo Alto, CA Teams from eight states participated

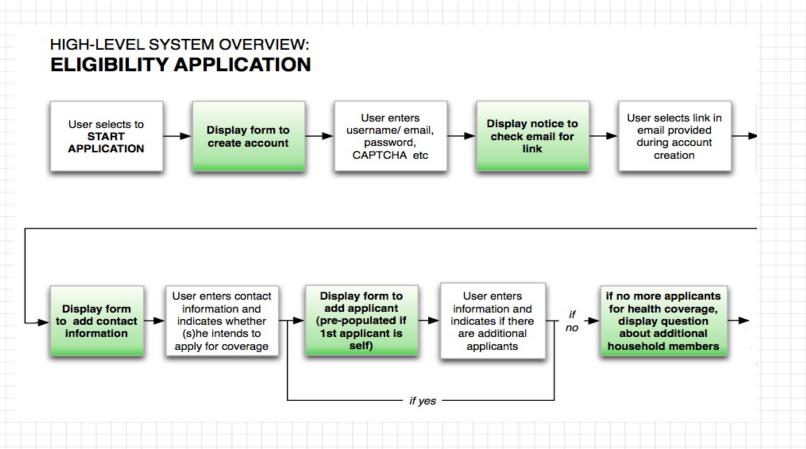






INITIAL DESIGN System Flow

Diagram serves as a high-level illustration of the proposed information flow and functionality



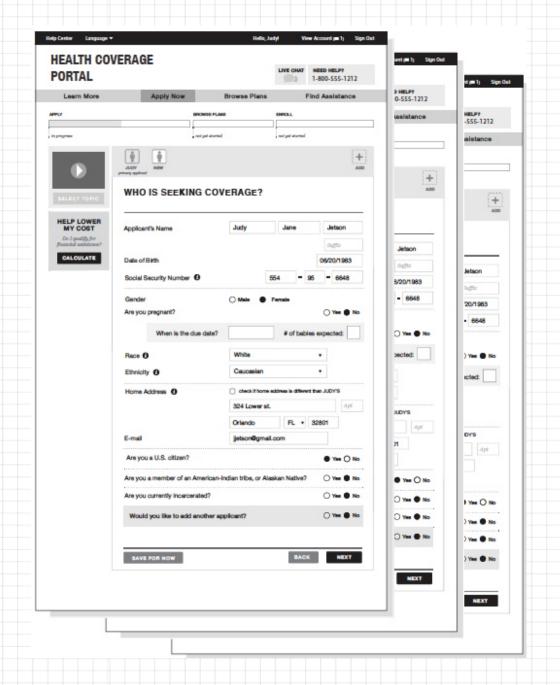


INITIAL DESIGN

Wireframes

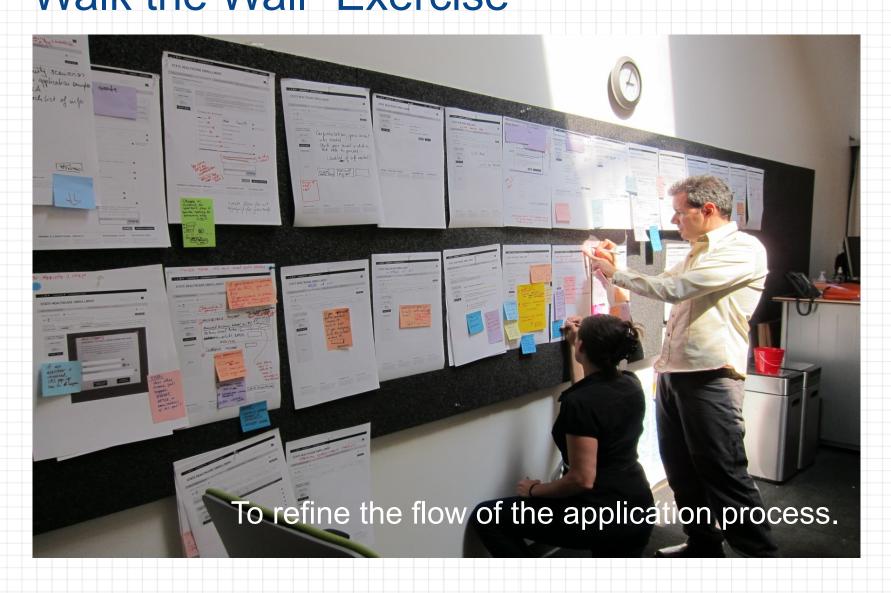
Show placement of all information and functionality on a page

Ensure required data elements are included, everything fits, and the organization and flow works





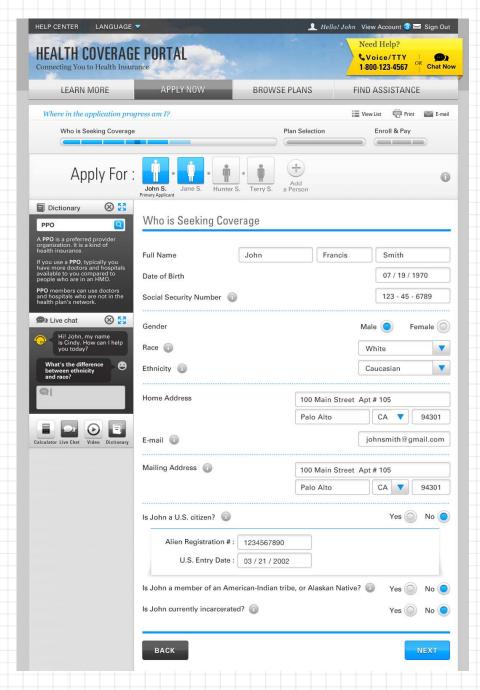
"Walk the Wall" Exercise





Preliminary Visual Design

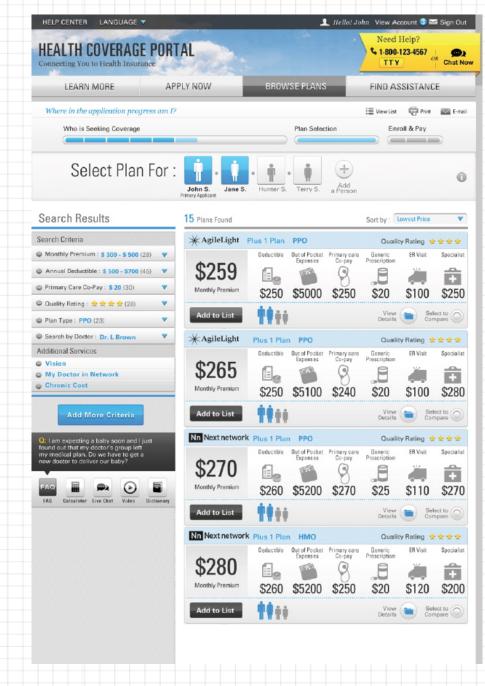
Visual design defines the look and feel, including explorations in color, typography, spacing and visual hierarchy.





INITIAL DESIGN Preliminary Visual Design

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INITIAL DESIGN Design Workshop

September 12-13, 2011, San Francisco Teams from CMS and 14 states participated







INITIAL DESIGN

Enrollment Vendor Briefing

October 28, 2011, Palo Alto, CA 44 representatives of 26 firms participated





INITIAL DESIGN User Evaluation

Evaluation Objectives

- Test the navigational structure
- Test behavioral aspects of the interaction model
- Collect feedback on general application flow
- Evaluate two different approaches for finding health care plans
- Collect feedback on the visual design direction

Participants

- Participants from different socioeconomic backgrounds
- Age and ethnic diversity
- Range of familiarity with computer technology and online shopping
- Emphasis on multi-plan families including mixed eligibility and people with current or very recent Medicaid or CHIP experience



INITIAL DESIGN User Evaluation

High-Level Insights

- Navigational structure gave participants a sense of progress and accomplishment.
- General application flow was easy and manageable, especially when compared to paper applications.
- All participants struggled on income page, especially with current and projected income.

- During plan selection, participants felt focused and appreciated the context provided with filters and questions.
- Participants liked the idea of indicating flexibility on certain questions.
- While comparing, participants liked that they could go deeper into plan details without having to switch views.



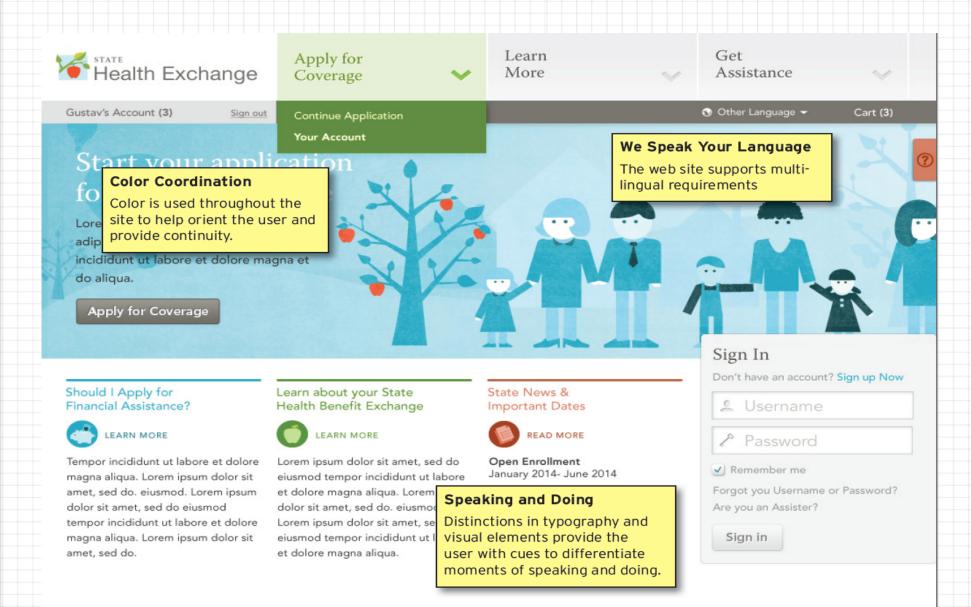
DESIGN REFINEMENT Design Refinement Workshop

January 30-31, 2012, San Francisco
Teams from CMS and 18 states participated

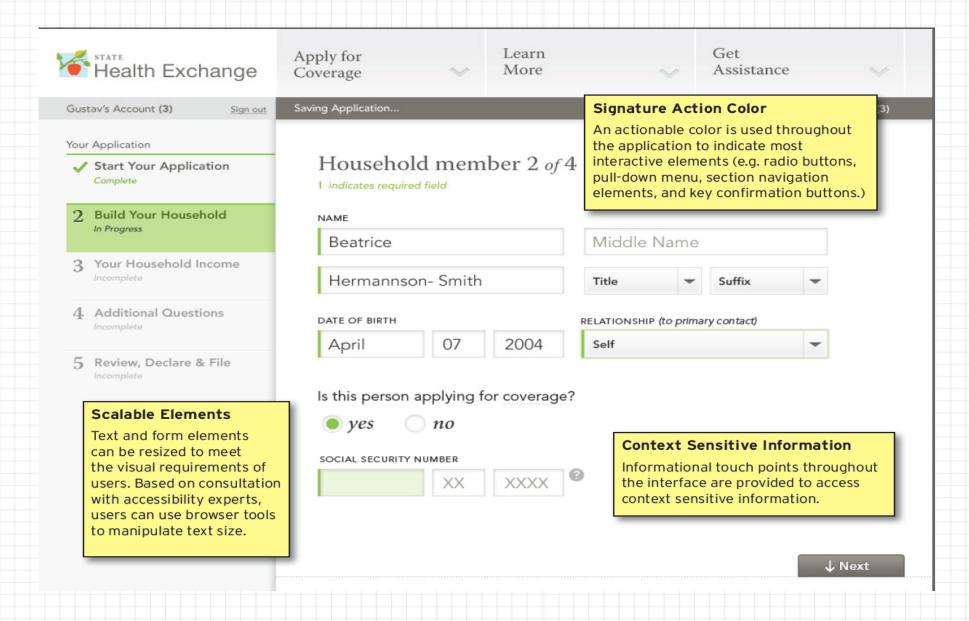




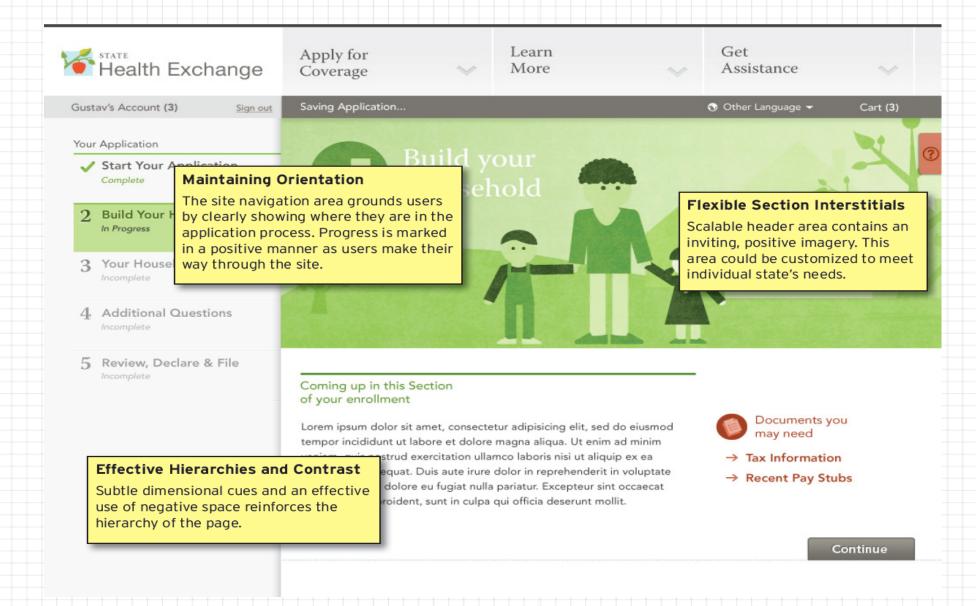




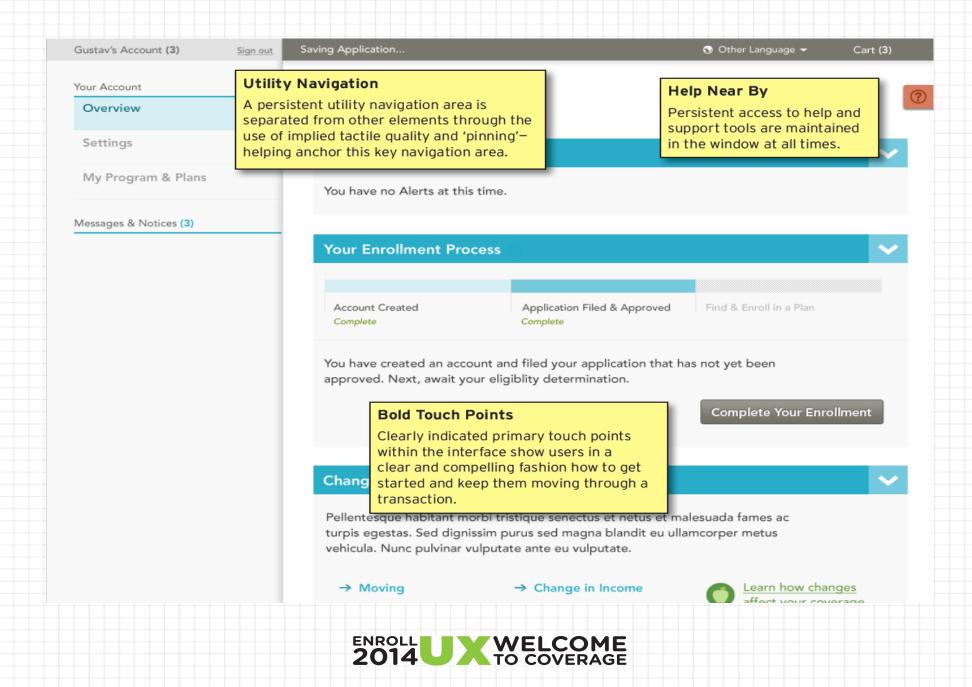












DELIVERABLES Implementation

- Deliverables designed for use by a skilled software implementation team
- Deliverables are technology agnostic, applicable regardless of implementation frameworks and programming languages
- All wording used in the design content is placeholder text and fully customizable; not intended as model language for implementation



DELIVERABLES Project Deliverables Summary

- Design Reference Prototype
- Design Specifications Manual
- Iconography and Illustrations
- Policy and Implementation Considerations Supplement
- Communications materials for sharing design



DELIVERABLES

Design Reference Prototype

- Single complex scenario
- Illustrates end-to-end enrollment process
- High visual fidelity
- No "live" data
- Not all features functional



DELIVERABLES Prototype Scenario

Family of three with current income below 135% FPL

- Gustav is a U.S. citizen who works full time at an employer that offers coverage to employees (but not dependents), so he is not an applicant.
- Penelope is an immigrant who has been in the country for less than 5 years, was recently laid off, and is now receiving unemployment compensation. She is eligible for the premium tax credit and cost sharing reductions.
- Beatrice, their child, is a U.S. citizen and is eligible for Medicaid.



DELIVERABLES Design Specifications Manual

- Project overview
- Interaction models
- Common scenarios and flows
- Screen patterns

- Visual design themes
- User experience architecture
- Complementary mobile tools
- Accessibility



DELIVERABLES

ADA and Accessibility Compliance

The user experience design supports a developer's ability to implement a Section 508 and ADA compliant website. Design decisions were informed by:

- Interaction design industry best practices
- ADA and Section 508 Guidelines
- WAI (Web Accessibility Initiative) recommendations
- WCAG (Web Content Accessibility Guidelines)
- ARIA (the Accessible Rich Internet Applications Suite)

The final design was reviewed by internal and external accessibility experts.



DELIVERABLES Browser Compatibility

- The user experience design is browser agnostic
- The design supports desktop, notebook and tablet computers
- Browser compatibility is determined through implementation



2014 WELCOME TO COVERAGE

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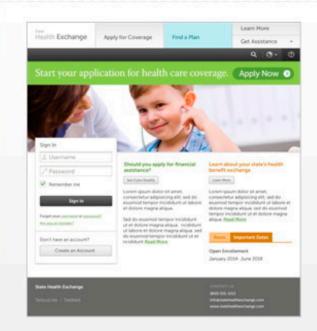
Who's Involved

FAQ

The Enroll UX 2014 design offers a new standard for public and private health insurance enrollment, and serves as a reference model for a first-class user experience (UX) design for health insurance exchanges.



Watch a short video of the project in action.



View Design Reference Prototype

For more information visit www.ux2014.org

